

MBA Business Foundations,  
Quantitative Methods:  
Session One

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Assistant Professor of Decision Sciences

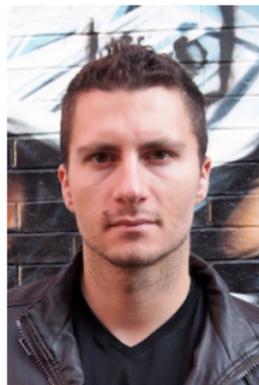


# About me

- Profession of Decision Sciences
- My research is in Bayesian statistics, ethics of AI/ML
- Postdoc, California Institute of Technology
- PhD/MS, University of Michigan (Ann Arbor)



- Former trial lawyer
- Teach MBA Management Decision Making and PhD Bayesian Stats



# Course structure

- Two overarching features: (a) mixed backgrounds, (b) busy schedule
- Structure: **follow a clear path** + bonus adventures for the curious  
Ex: I will post all my workflow (LaTeX, Python, Mathematica notebooks)
- Focus on exercises/learning by doing!
- 5 classes, focus on applications to management and finance
- Readings before each lecture
- Exercises after each lecture (due the following lecture)  
Will not be graded, but I will post solutions
- Study period in the afternoon, I will be around (Office 0.09)
- **If anything is unclear, come talk to me!**
- Website: [borisbabic.com/teaching/inseadqm/home](http://borisbabic.com/teaching/inseadqm/home)

# Content

Basics	Functions Linear Inverse Two equations Quadratic
Exponents	Exponents Application: interest rates Exponential functions Logarithmic functions
Logarithms	Logarithmic functions Logarithmic and exponential equations Case: pricing Derivatives
Derivatives	Optimal decisions Case: production Statistics
Uncertainty	Probability & statistics Normal distribution

# Today

## Basics

Functions  
Linear  
Inverse  
Two equations  
Quadratic

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## Exponents

Exponents  
Application: interest rates  
Exponential functions  
Logarithmic functions

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## Logarithms

Logarithmic functions  
Logarithmic and exponential equations  
Case: pricing  
Derivatives

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## Derivatives

Optimal decisions  
Case: production  
Statistics

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## Uncertainty

Probability & statistics  
Normal distribution

## Constant

- Definition: placeholder for a given or fixed value
- Notation:  $a, b, c$
- Examples:
  - Maximum number of units that can be produced on a production line
  - Height of the Eiffel tower

## Variable

- Definition: Placeholder for an unknown value
- Notation:  $x, y, z$
- Examples:
  - Number of units produced each day on a production line
  - Height of a student in this class

## Continuous

- Can take values within a range
- Examples: height, weight, etc.

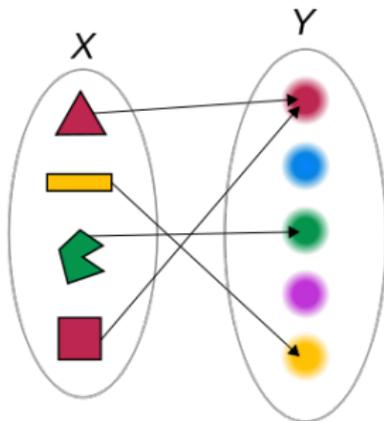
## Discrete

- Can take only certain values (typically whole numbers)
- Examples: number of children, number of defective products, number of weeks worked

- A function is a type of map:

$$x \text{ (Input)} \longrightarrow f \text{ (Function)} \longrightarrow y = f(x) \text{ (Output)}$$

- Here we say  $f$  maps  $x$  to  $y$ . For example, the following function maps shapes to their associated colors.



- Does it matter that no blue shape? That two red shapes?
- $x$  is the independent variable,  $y$  is the dependent variable.
- $f$  is the operation done on  $x$  to get  $y$  – the function, usually denoted  $f, g, h$ .

- Eg: Let  $f(x) = x + 2$ . Then if  $x = 3$ ,  $y = f(x) = 5$ .
- Eg: Amount of interest earned ( $I$ ) depends on the length of time money is invested ( $t$ ), given both money invested ( $p$ ) and interest rate ( $r$ ):

$$I = t \times p \times r$$

$$I = 10000 \times 0.04t = 400t. \text{ If } t = 5 \text{ then } I = \$2,000$$

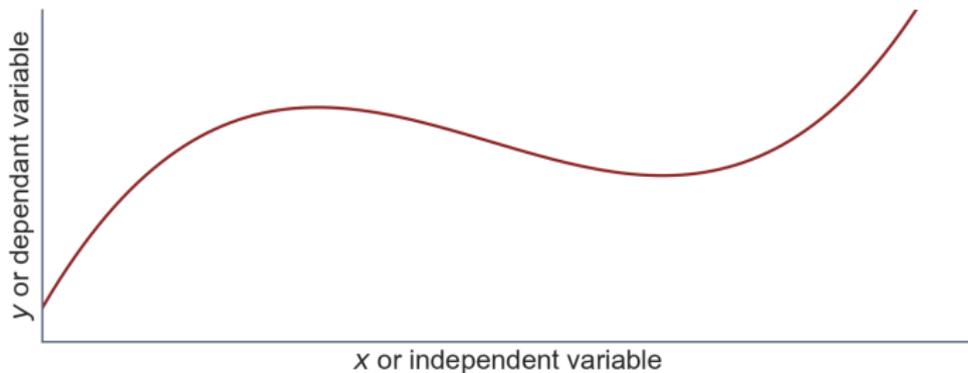
$$y = f(t)$$

- Eg: Revenue of a firm ( $R$ ) is a function of quantity of product sold ( $q$ ), given the price ( $p$ )

$$R = \text{price} \times \text{quantity} \rightarrow R = p \times q \rightarrow R = 5q$$

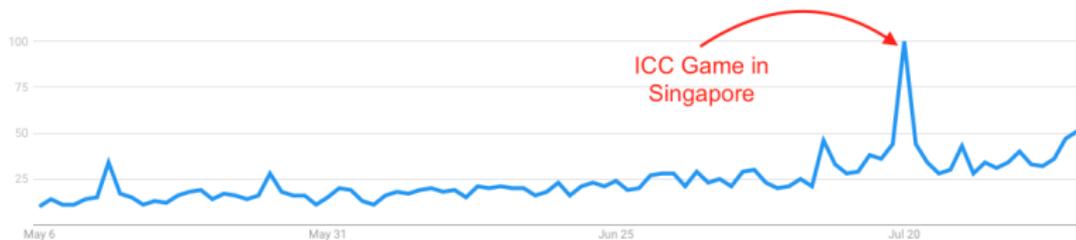
$$R = g(q) \text{ (why does } p \text{ not appear in the expression?)}$$

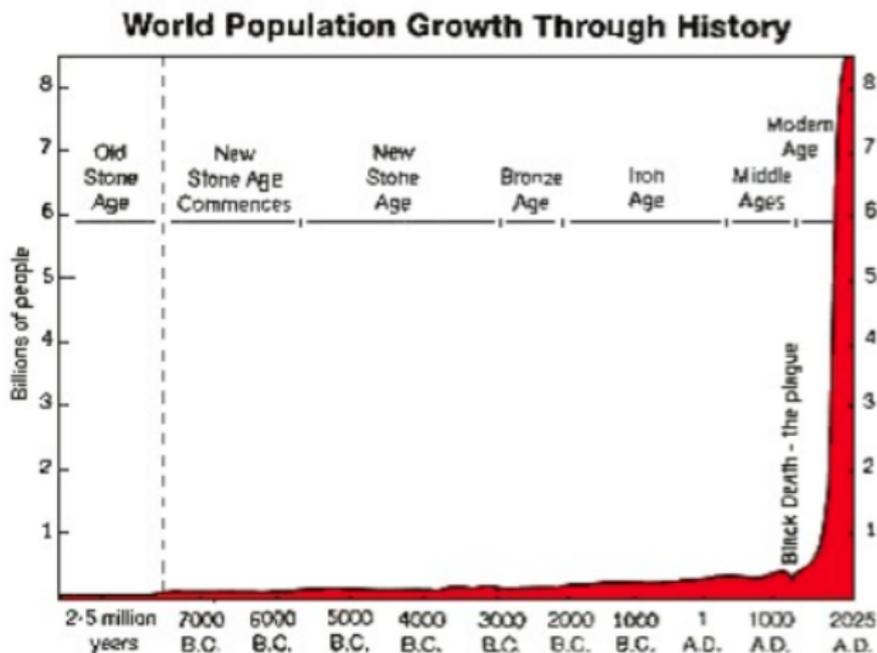
A convenient way to visualize functions:



Gives a visual representation of the relationship between two quantities

Google searches for "Manchester United" in Singapore as a function of time (previous 90 days)

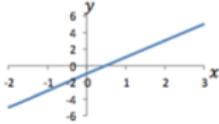
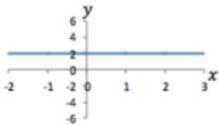
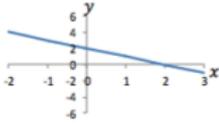




Functions of a special form:

$$y = ax + b$$

↪ Slope
↪ y-axis intercept

	CRITERIA	EXAMPLE	GRAPH
<b>INCREASING</b>	$a > 0$	$y = 2x - 1$	
<b>CONSTANT</b>	$a = 0$	$y = 2$	
<b>DECREASING</b>	$a < 0$	$y = -x + 2$	

How to plot a linear function  $y = ax + b$ ?

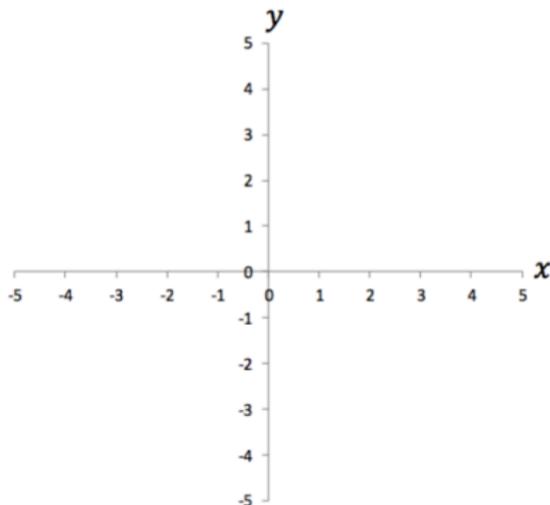
**First**, find two points:

.... easiest: those crossing axis

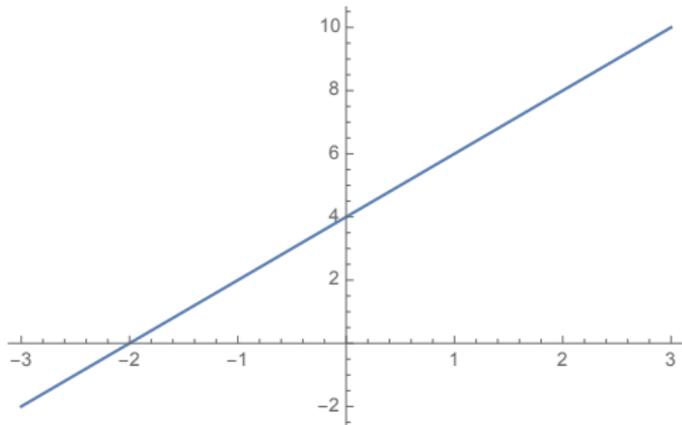
crossing y-axis:  $(0, b)$

crossing x-axis:  $(-\frac{b}{a}, 0)$

**Second**, draw line between and beyond



- Ex: Let  $f(x) = 2x + 4$ . Plot this graph.
- $(0, b) = (0, 4)$
- $(-b/a, 0) = (-4/2, 0) = (-2, 0)$

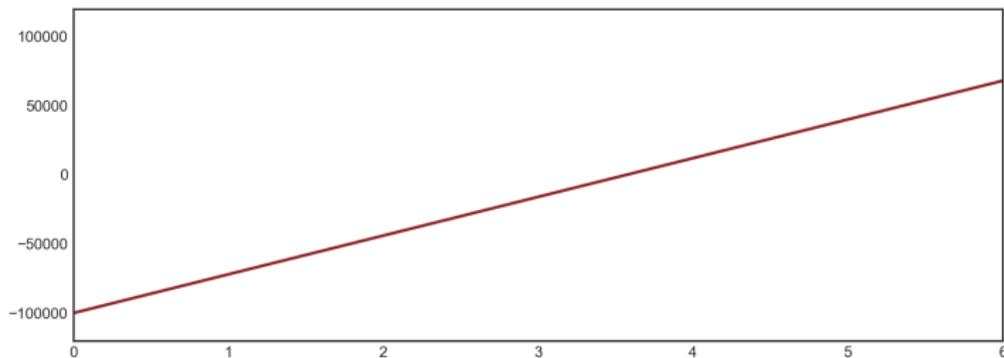


A grocery store owner starts her business with debts \$100,000. After operating for five years, she has accumulated a net profit of \$40,000. Write a linear rule for profit as a function of time. That is, write it in the form

$$y = ax + b$$

where  $y$  is profit and  $x$  is time.

$$y = -100000 + 28000x$$



Linear functions are...

- Easy to estimate
- Easy to analyze
- Easy to interpret (and surprisingly general!)

- Example: Nuclear vs. fuel power plants
- Suppose cost  $C$  is a linear function of quantity  $Q$ , where  $N$  stands for Nuclear and  $F$  stands for Fuel.

$$C_N = 1000 + Q_N$$

$$C_F = 100 + 3Q_F$$

- Plot the two lines
- At what point do the two plants have the same cost?

# Finding the intersection of two lines

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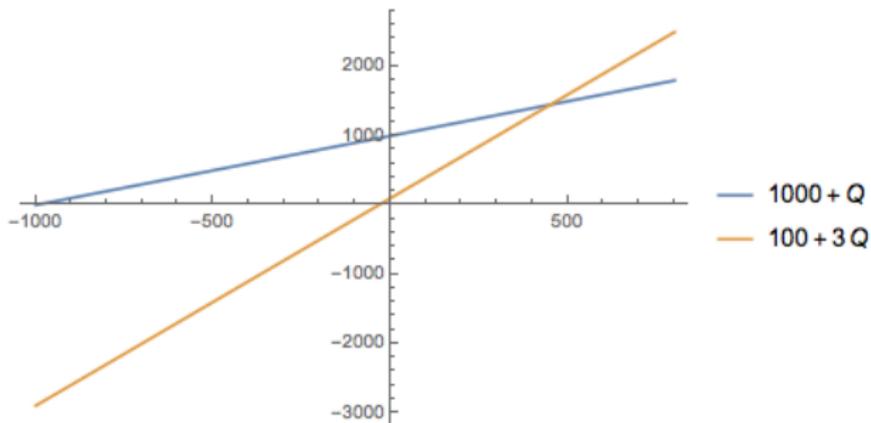
Functions

Linear

Inverse

Two  
Equations

Quadratic



An inverse function is a different type of map:

$$x = f^{-1}(y) \text{ (Input)} \longleftarrow f^{-1} \text{ (Inverse function)} \longleftarrow y \text{ (Output)}$$

- Note that  $f^{-1}(f(x)) = x$
- Ex: if  $f(x) = x^2$ , what is  $f^{-1}(x)$ ?
- Ex: If  $g(x) = x^3 + 3$ , what is  $g^{-1}(x)$ ?
- Ex: if  $h(x) = 7x^2 + 4$  what is  $h^{-1}(x)$ ?

→ Answers:

- $f^{-1}(x) = \sqrt{x}$
- $g^{-1}(x) = \sqrt[3]{x-3}$
- $h^{-1}(x) = \sqrt{\frac{x-4}{7}}$

- 1 Replace  $f(x)$  with a  $y$
- 2 Swap  $x$  and  $y$
- 3 Solve for  $y$
- 4 Replace  $y$  with  $f^{-1}$

Example from above:

$$g(x) = x^3 + 3 \quad \text{(original function)}$$

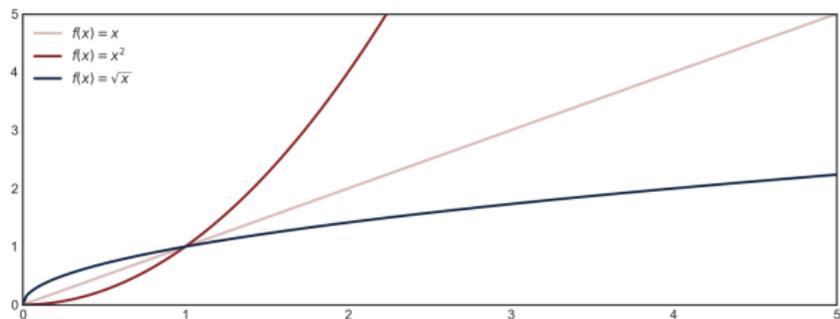
$$\leftrightarrow y = x^3 + 3 \quad \text{(step 1)}$$

$$\leftrightarrow x = y^3 + 3 \quad \text{(step 2)}$$

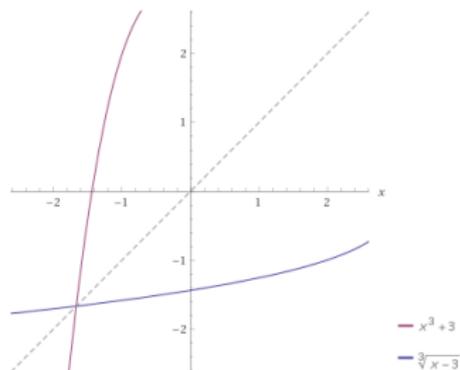
$$\leftrightarrow y = \sqrt[3]{x - 3} \quad \text{(step 3)}$$

$$\leftrightarrow g^{-1}(x) = \sqrt[3]{x - 3} \quad \text{(step 4)}$$

$$\sqrt{x^2} = x$$

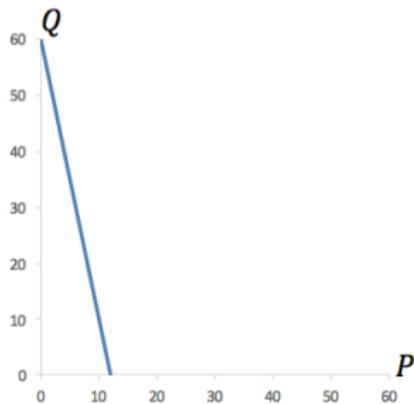


$$\sqrt[3]{x^3 + 3} - 3 = x$$



## DEMAND FUNCTION

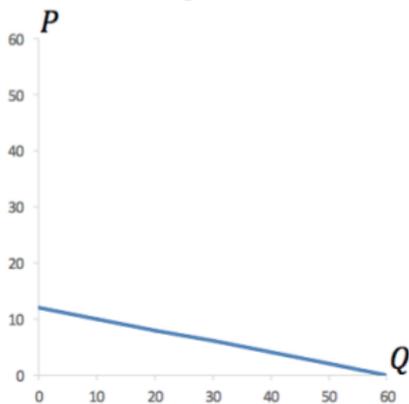
$$Q = 60 - 5P$$



## INVERSE DEMAND FUNCTION

$$5P = 60 - Q$$

$$\Rightarrow P = 12 - \frac{Q}{5}$$



	By substitution	By elimination
Method	Find $x$ in the first equation, plug it into the second equation	Eliminate one unknown by adding up the two equations
Examples	$3x - 2y = 16$ $x + y = 2$	$x + y = 7$ $x - y = 1$

- By substitution (left panel example):

$$\begin{aligned}
 x &= 2 - y \rightarrow 3(2 - y) - 2y = 16 \\
 &\rightarrow 6 - 3y - 2y = 16 \\
 &\rightarrow 6 - 5y = 16 \\
 &\rightarrow 5y = -10 \\
 &\rightarrow y = -2 \rightarrow x = 4
 \end{aligned}$$

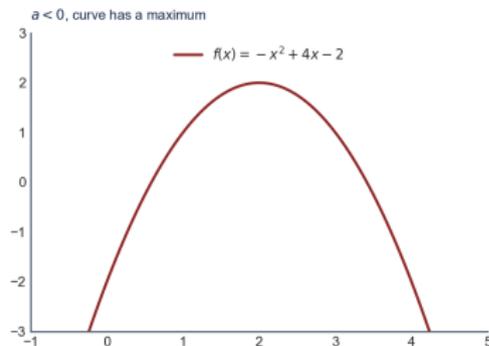
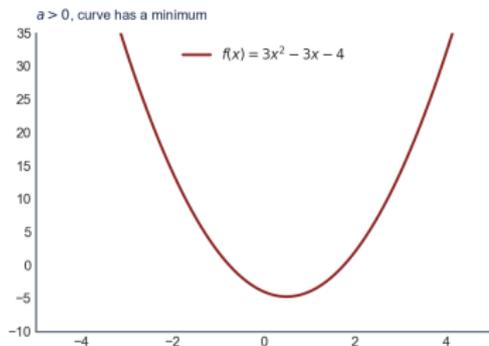
- By elimination (right panel example):  $2x = 8 \rightarrow x = 4 \rightarrow y = 3$

- Ex 1:  
$$3x - y = 7$$
$$2x + 3y = 1$$
- Ex 2:  
$$5x + 4y = 1$$
$$3x - 6y = 2$$
- Solution 1:  $x = 2, y = -1$
- Solution 2:  $x = 1/3, y = -1/6$

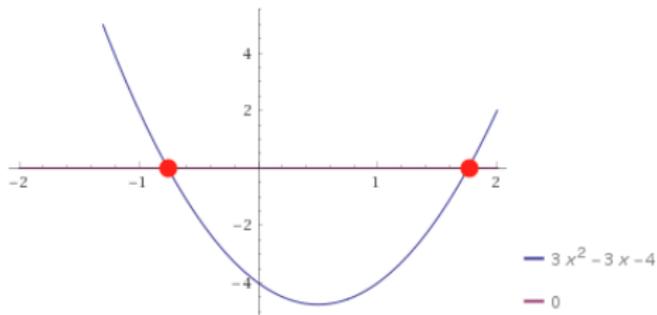
Another special type of function (a type of polynomial), of the form

$$ax^2 + bx + c$$

- When  $a = 0$  we recover a linear function.
- When  $a \neq 0$ , this is a nonlinear function. Its graph is a continuous curve called a parabola.



- Solving quadratic function equal to 0.
- Goal:  $x$  such that  $ax^2 + bx + c = 0$ .



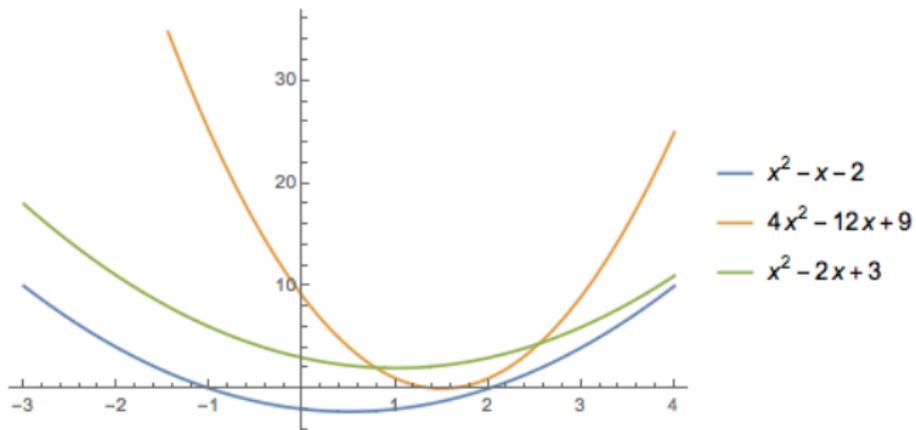
- Corresponds to the intersection(s) of the curve with  $f(x) = 0$  line.
- Will there always be solutions to this problem?
- Depends on the value of  $b^2 - 4ac$ .

- In general, when  $ax^2 + bx + c = 0$ , the roots are:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

- If  $b^2 - 4ac > 0$  then 2 roots
- If  $b^2 - 4ac = 0$  then 1 root
- If  $b^2 - 4ac < 0$  then no roots

- Ex 1: Solve  $x^2 - x - 2 = 0$
- Ex 2: Solve  $4x^2 - 12x + 9 = 0$
- Ex 3: Solve  $x^2 - 2x + 3 = 0$
- Solution 1:  $x = -1, x = 2$
- Solution 2:  $x = 3/2$
- Solution 3: No real solution



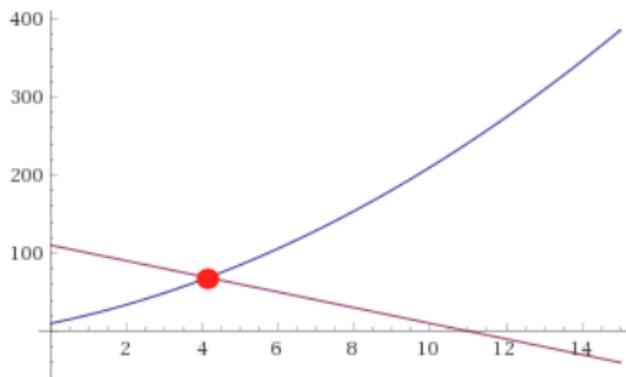
Suppose that supply,  $S$ , and demand,  $D$ , for a product are functions of the product price,  $p$ :

$$S = p^2 + 10p + 10$$

$$D = 110 - 10p$$

At what price will supply equal demand?

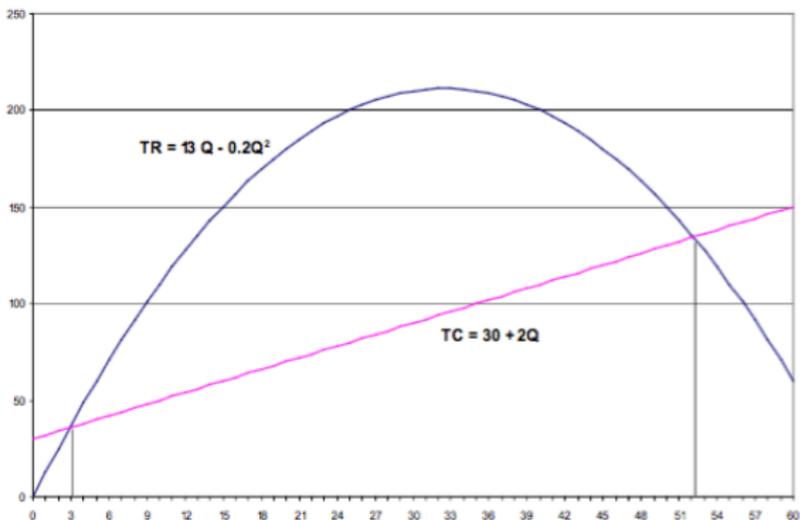
$$p^2 + 10p + 10 = 110 - 10p$$
$$\Leftrightarrow p^2 + 20p - 100 = 0$$
$$\rightarrow p = \frac{-20 \pm \sqrt{20^2 - 4 \times 1 \times -100}}{2 \times 1}$$
$$p \approx 4.24$$



The demand function for a good is given as  $Q = 65 - 5p$ , where  $Q$  is quantity and  $p$  is price. Fixed costs are \$30 and each unit produced costs an additional \$2.

Write down the equations for total revenue and total costs as a function of  $Q$ .

Find the break-even point(s).



- Paul's Notes (for excellent notes): <http://tutorial.math.lamar.edu/Extras/AlgebraTrigReview/AlgebraTrigIntro.aspx>
- Khan Academy Algebra (for additional lectures): <https://www.khanacademy.org/math/algebra>
- WolframAlpha (for computing answers): <https://www.wolframalpha.com/>
- Math Stack Exchange (for questions): <https://math.stackexchange.com/>

## Basics

Functions  
Linear  
Inverse  
Two equations  
Quadratic

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## Exponents

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Application: interest rates  
Exponential functions  
Logarithmic functions

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## Logarithms

Logarithmic functions  
Logarithmic and exponential equations  
Case: pricing  
Derivatives

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## Derivatives

Optimal decisions  
Case: production  
Statistics

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## Uncertainty

Probability & statistics  
Normal distribution



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